**Tasks completed: (all)**

* Created rolling ball object with controls
* Created sticky ball and the ability to pick up other objects
* Created level space to test out mechanics

**Tasks not completed:**

* None for this week

**Unexpected tasks:**

* Creating different categories for different sized objects (you don't want to stick everything from the start)

**Link to video:**

<https://drive.google.com/file/d/1aV7B3XN86rOeomxWIoc6Bf-WrMU52MlM/view?usp=sharing>

Note about video: There's some clipping with the camera.